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<p> 2, Stickman Hook e Rodeo Stampede, juntamente com clássicos intem porais como Moto X3M,</p>

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<p>índicesACK ocorrendo Western prazos Cazún constata</p>

<p></p><p>"Multiplayer" redirects here. For other mu ltiplayer games, see Game § Multiplayer</p>

<p>A multiplayer video game is a video game in which 🗝 more than one person can play in the same game environment at the same time, either locall y on the same 🗝 computing system (couch co-op), on different computing systems via a local area network, or via a wide area network, most 🗝 co mmonly the Internet (e.g. World of Warcraft, Call of Duty, DayZ). Multiplayer ga mes usually require players to share a single 🗝 game system or use netw orking technology to play together over a greater distance; players may compete against one or more 🗝 human contestants, work cooperatively with a huma n partner to achieve a common goal, or supervise other players' activity. Du e to 🗝 multiplayer games allowing players to interact with other indivi duals, they provide an element of social communication absent from single-player games.</p>

<p>History 🗝 [edit]</p>

<p>Some of the earliest video games were two-player games, including early sports games (such as 1958's Tennis For 🗝 Two and 1972's Pong) , early shooter games such as Spacewar! (1962)[1] and early racing video games s uch as Astro Race 🗝 (1973).[2] The first examples of multiplayer real-t ime games were developed on the PLATO system about 1973. Multi-user games develo ped on 🗝 this system included 1973's Empire and 1974's Spasim; the latter was an early first-person shooter. Other early video games included 🗝 turn-based multiplayer modes, popular in tabletop arcade machines. In such games, play is alternated at some point (often after the 🗝 loss of) Tj T* BT /

e their relative standing. Danielle Bunten 🗝 Berry created some of the first multiplayer video games, such as her debut, Wheeler Dealers (1978) and her most notable 🗝 work, M.U.L.E. (1983).</p>

<p>Gauntlet (1985) and Quartet (1986) introduced co-operative 4-player gam ing to the arcades. The games had broader consoles to 🗝 allow for four