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<p></p><p>A single-player video game is a video game where inp ut from only one player is expected throughout the course of the gaming session. A single-player game is usually a game that can only be played by one person, w hile "single-player mode" is usually a game mode designed to be played by a single player, though the game also contains multi-player modes.[1]</p>

<p>Most modern console games and arcade games are designed so that they ca n be played by a single player; although many of these games have modes that all ow two or more players to play (not necessarily simultaneously), very few actual ly require more than one player for the game to be played. The Unreal Tournament series is one example of such.[2]</p>

<p>History [edit]</p>

<p>The earliest video games, such as Tennis for Two (1958), Spacewar! (196) Tj T* BT

. Single-player games gained popularity only after this, with early titles such as Speed Race (1974)[3] and Space Invaders (1978).</p>

<p>The reason for this, according to Raph Koster, is down to a combination of several factors: increasingly sophisticated computers and interfaces that en abled asymmetric gameplay, cooperative gameplay and story delivery within a gami ng framework, coupled with the fact that the majority of early games players had introverted personality types (according to the Myers-Briggs personality type i) Tj T* BT /F

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